



Pep Trias

I'm a design leader with 17+ years of experience in digital product design for mobile apps and responsive web. I'm very passionate about user experience, and I believe a user centered approach to digital products has the potential to make this world a better place by helping people live happier lives.

[Portfolio: peptrias.squarespace.com](https://peptrias.squarespace.com)

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EXPERIENCE

UX Design Lead, Google

January 2022 to Present - New York, USA

Leadership, strategy, interaction & visual design with a focus on the next generation of enterprise tools for Works. Leading a team including design, research and content roles.

UX Manager, JPMorgan Chase & Co

April 2018 to January 2022 - New York, USA

Leadership, strategy and management for a team of product designers focused on designing mobile and web experiences for Chase. Lead designer on My Chase PlanSM and My Chase LoanSM. Design system governance board member.

UX/UI Design Lead, DMI

September 2014 to April 2018 - New York, USA

Interaction & visual design for mobile apps and responsive websites. Ideation, conceptualization and discovery workshops with clients. Creation of journeys, app maps, wireframes, mockups, prototypes and usability testing following a user centered design process. Training junior UX designers. Platforms I work for: iOS, Android, HTML, WP.

UX/UI Design Lead, Golden Gekko

January 2012 to August 2014 - Barcelona, Spain

Interaction & visual design for mobile apps and responsive websites. Ideation, conceptualization and discovery workshops with clients. Creation of journeys, app maps, wireframes, mockups, prototypes and usability testing following an user centered design process. Training junior UX designers. Platforms I work for: iOS, Android, WP, BB, Nokia.

Please visit my [Linkedin](#) for more professional experience.

SKILLS

- Leadership
- Strategy
- Management
- Coaching
- Emotional Intelligence
- Alignment
- User Centricity
- Org Design
- Hiring
- Interaction Design
- Visual Design
- Operations
- Content strategy
- Information Architecture
- Accessibility
- Prototyping
- Research

TOOLS

White board, pen & paper, critique, Figma, Principle, Adobe

LANGUAGES

- ENG
- SPA
- CAT
- FRE

EDUCATION

Human Computer Interaction
Stanford Online Course

Ideas Course, Innovation Techniques
St. Martin's College, London

Bachelor's Degree, Graphic & Interaction Design
ELISAVA, Barcelona School of Design & Engineering

HOBBIES



THANK YOU FOR READING!